

Appl. No. : 10/810,782
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IN THE CLAIMS:

1. (Currently Amended)

A method of playing a game of keno at a gaming device comprising the steps of:

displaying a set of keno numbers;

accepting input from a player regarding one or more player selected numbers from said keno numbers;

designating said player selected numbers with a first indicator;

selecting a set of game numbers;

determining if one or more of said game numbers match one or more of said player selected numbers;

as to each player number which is matched by a game number, removing said first indicator and displaying a match indicating secondary indicia in association with said matched player number, said match indicating secondary indicia not including said first indicator and said match indicating secondary indicia having an attribute indicating to said player that said player number was matched; and

as to each player number which is not matched by a game number, removing said first indicator and displaying a non-match indicating secondary indicia in association with said unmatched player number, said non-match indicating secondary indicia not including said first indicator, said non-match indicating secondary indicia differing from said match indicating secondary indicia, and said non-match indicating secondary indicia having an attribute indicating to

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~~said player that said player was not matched replacing said first indicator associated with each player selected number with a secondary indicia, said secondary indicia associated with player selected numbers which were determined to match one of said game numbers having an attribute indicating a match and said secondary indicia associated with player selected numbers which were determined not to match one of said game numbers having an attribute indicating no match; and~~
determining the outcome of said game.

2. (Currently Amended)

The method in accordance with Claim 1 wherein said set of match indicating and non-match indicating secondary indicia are Smiley characters.

3. (Original)

The method in accordance with Claim 1 wherein said attribute indicating a match is animation of said secondary indicia to indicate happiness or celebration.

4. (Original)

The method in accordance with Claim 1 wherein said attribute indicating no match is animation of said secondary indicia to indicate unhappiness or loss.

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5. (Currently Amended)

The method in accordance with Claim 1 wherein one or more of the match indicating secondary indicia differ from one another in appearance.

6. (Currently Amended)

The method in accordance with Claim 1 wherein a matching indicating or non-match indicating secondary indicia is displayed in physical proximity to each player selected number.

7. (Original)

The method in accordance with Claim 1 wherein said secondary indicia are other than numbers.

8. (Original)

The method in accordance with Claim 1 wherein said game is played as a wagering type game and including the step of accepting a wager from a player to play said game.

9. (Original)

The method in accordance with Claim 1 wherein said steps of displaying are performed on a video display of said gaming device.

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10. – 15. (Canceled)

16. (Previously Presented)

The method in accordance with Claim 1 wherein said first indicator comprises highlighting of said keno numbers which comprise player selected numbers.

17. (Previously Presented)

The method in accordance with Claim 1 further including the step of indicating said selected game numbers by a second indicator.